

# NAG Fortran Library Routine Document

## F11ZBF

**Note:** before using this routine, please read the Users' Note for your implementation to check the interpretation of ***bold italicised*** terms and other implementation-dependent details.

### 1 Purpose

F11ZBF sorts the non-zero elements of a real sparse symmetric matrix, represented in symmetric coordinate storage format.

### 2 Specification

```
SUBROUTINE F11ZBF(N, NNZ, A, IROW, ICOL, DUP, ZERO, ISTR, IWORK, IFAIL)
INTEGER          N, NNZ, IROW(*), ICOL(*), ISTR(N+1), IWORK(N), IFAIL
real           A(*)
CHARACTER*1      DUP, ZERO
```

### 3 Description

F11ZBF takes a symmetric coordinate storage (SCS) representation (see Section 2.1.2 of the F11 Chapter Introduction) of a real  $n$  by  $n$  sparse symmetric matrix  $A$ , and reorders the non-zero elements by increasing row index and increasing column index within each row. Entries with duplicate row and column indices may be removed, or the values may be summed. Any entries with zero values may optionally be removed.

F11ZBF also returns a pointer ISTR to the starting address of each row in  $A$ .

### 4 References

None.

### 5 Parameters

- 1: N – INTEGER *Input*  
*On entry:*  $n$ , the order of the matrix  $A$ .  
*Constraint:*  $N \geq 1$ .
- 2: NNZ – INTEGER *Input/Output*  
*On entry:* the number of non-zero elements in the lower triangular part of the matrix  $A$ .  
*Constraint:*  $NNZ \geq 0$ .  
*On exit:* the number of lower triangular non-zero elements with unique row and column indices.
- 3: A(\*) – **real** array *Input/Output*  
**Note:** the dimension of the array  $A$  must be at least  $\max(1, NNZ)$ .  
*On entry:* the non-zero elements of the lower triangular part of the matrix  $A$ . These may be in any order and there may be multiple non-zero elements with the same row and column indices.  
*On exit:* the lower triangular non-zero elements ordered by increasing row index, and by increasing column index within each row. Each non-zero element has a unique row and column index.

- 4: IROW(\*) – INTEGER array *Input/Output*  
**Note:** the dimension of the array IROW must be at least  $\max(1, \text{NNZ})$ .  
*On entry:* the row indices corresponding to the non-zero elements supplied in the array A.  
*Constraint:*  $1 \leq \text{IROW}(i) \leq N$ , for  $i = 1, 2, \dots, \text{NNZ}$ .  
*On exit:* the first NNZ elements contain the row indices corresponding to the non-zero elements returned in the array A.
- 5: ICOL(\*) – INTEGER array *Input/Output*  
**Note:** the dimension of the array ICOL must be at least  $\max(1, \text{NNZ})$ .  
*On entry:* the column indices corresponding to the non-zero elements supplied in the array A.  
*Constraint:*  $1 \leq \text{ICOL}(i) \leq \text{IROW}(i)$ , for  $i = 1, 2, \dots, \text{NNZ}$ .  
*On exit:* the first NNZ elements contain the column indices corresponding to the non-zero elements returned in the array A.
- 6: DUP – CHARACTER\*1 *Input*  
*On entry:* indicates how any non-zero elements with duplicate row and column indices are to be treated:  
     if DUP = 'R', the entries are removed;  
     if DUP = 'S', the relevant values in A are summed.  
*Constraint:* DUP = 'R' or 'S'.
- 7: ZERO – CHARACTER\*1 *Input*  
*On entry:* indicates how any elements with zero values in A are to be treated:  
     if ZERO = 'R', the entries are removed;  
     if ZERO = 'K', the entries are kept.  
*Constraint:* ZERO = 'R' or 'K'.
- 8: ISTR(N+1) – INTEGER array *Output*  
*On exit:* ISTR( $i$ ), for  $i = 1, 2, \dots, N$ , contains the starting address in the arrays A, IROW and ICOL of row  $i$  of the matrix A. ISTR(N + 1) contains the address of the last non-zero element in A plus one.
- 9: IWORK(N) – INTEGER array *Workspace*
- 10: IFAIL – INTEGER *Input/Output*  
*On entry:* IFAIL must be set to 0, -1 or 1. Users who are unfamiliar with this parameter should refer to Chapter P01 for details.  
*On exit:* IFAIL = 0 unless the routine detects an error (see Section 6).  
 For environments where it might be inappropriate to halt program execution when an error is detected, the value -1 or 1 is recommended. If the output of error messages is undesirable, then the value 1 is recommended. Otherwise, for users not familiar with this parameter the recommended value is 0. **When the value -1 or 1 is used it is essential to test the value of IFAIL on exit.**

## 6 Error Indicators and Warnings

If on entry IFAIL = 0 or -1, explanatory error messages are output on the current error message unit (as defined by X04AAF).

Errors or warnings detected by the routine:

IFAIL = 1

On entry,  $N < 1$ ,  
 or  $NNZ < 0$ ,  
 or  $DUP \neq 'R'$  or  $'S'$ .  
 or  $ZERO \neq 'R'$  or  $'K'$ .

IFAIL = 2

On entry, a non-zero element has been supplied which does not lie in the lower triangular part of  $A$ , i.e., one or more of the following constraints has been violated:

$1 \leq IROW(i) \leq N$ ,  
 $1 \leq ICOL(i) \leq IROW(i)$ ,  
 for  $i = 1, 2, \dots, NNZ$ .

## 7 Accuracy

Not applicable.

## 8 Further Comments

The time taken for a call to F11ZBF is proportional to  $NNZ$ .

Note that the resulting matrix may have either rows or columns with no entries. If row  $i$  has no entries then  $ISTR(i) = ISTR(i + 1)$ .

## 9 Example

This example program reads the SCS representation of a real sparse symmetric matrix  $A$ , calls F11ZBF to reorder the non-zero elements, and outputs the original and the reordered representations.

### 9.1 Program Text

**Note:** the listing of the example program presented below uses *bold italicised* terms to denote precision-dependent details. Please read the Users' Note for your implementation to check the interpretation of these terms. As explained in the Essential Introduction to this manual, the results produced may not be identical for all implementations.

```
*      F11ZBF Example Program Text
*      Mark 17 Release. NAG Copyright 1995.
*      .. Parameters ..
      INTEGER                NIN, NOUT
      PARAMETER              (NIN=5,NOUT=6)
      INTEGER                LA, NMAX
      PARAMETER              (LA=10000,NMAX=1000)
*      .. Local Scalars ..
      INTEGER                I, IFAIL, N, NNZ
      CHARACTER              DUP, ZERO
*      .. Local Arrays ..
      real                   A(LA)
      INTEGER                ICOL(LA), IROW(LA), ISTR(NMAX+1), IWORK(NMAX)
*      .. External Subroutines ..
      EXTERNAL               F11ZBF
*      .. Executable Statements ..
      WRITE (NOUT,*) 'F11ZBF Example Program Results'
*      Skip heading in data file
      READ (NIN,*)
*
*      Read order of matrix and number of non-zero entries
*
      READ (NIN,*) N
      IF (N.LE.NMAX) THEN
        READ (NIN,*) NNZ
*
*      Read and output the original non-zero elements
```

```

*
      DO 20 I = 1, NNZ
        READ (NIN,*) A(I), IROW(I), ICOL(I)
20    CONTINUE
      WRITE (NOUT,*) 'Original elements'
      WRITE (NOUT,*) 'NNZ = ', NNZ
      DO 40 I = 1, NNZ
        WRITE (NOUT,99998) I, A(I), IROW(I), ICOL(I)
40    CONTINUE
*
*      Reorder, sum duplicates and remove zeros
*
      DUP = 'S'
      ZERO = 'R'
      IFAIL = 0
*
      CALL F11ZBF(N,NNZ,A,IROW,ICOL,DUP,ZERO,ISTR,IWORK,IFAIL)
*
*      Output results
*
      WRITE (NOUT,*) 'Reordered elements'
      WRITE (NOUT,99999) 'NNZ = ', NNZ
      DO 60 I = 1, NNZ
        WRITE (NOUT,99998) I, A(I), IROW(I), ICOL(I)
60    CONTINUE
      END IF
      STOP
*
99999 FORMAT (1X,A,I4)
99998 FORMAT (1X,I8,e16.4,2I8)
      END

```

## 9.2 Program Data

F11ZBF Example Program Data

```

4      N
9      NNZ
1.    3    2
0.    2    1
1.    3    2
3.    4    4
4.    1    1
6.    2    2
2.    3    3
1.    3    2
1.    3    2      A(I), IROW(I), ICOL(I), I=1,...,NNZ

```

## 9.3 Program Results

F11ZBF Example Program Results

Original elements

```

NNZ = 9
1      0.1000E+01    3    2
2      0.0000E+00    2    1
3      0.1000E+01    3    2
4      0.3000E+01    4    4
5      0.4000E+01    1    1
6      0.6000E+01    2    2
7      0.2000E+01    3    3
8      0.1000E+01    3    2
9      0.1000E+01    3    2

```

Reordered elements

```

NNZ = 5
1      0.4000E+01    1    1
2      0.6000E+01    2    2
3      0.4000E+01    3    2
4      0.2000E+01    3    3
5      0.3000E+01    4    4

```